STREAMKIT STUDIO v2.6 · OFFICIAL CREATOR MANUAL

StreamKit Lite Starter

60fps Real-Time HTML Broadcast Engine + Complete Creator Branding, Panel, Audio & OBS Scene Vault.

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Live 60fps Modules	Retina Twitch Panels	Stereo WAV SFX	Art Styles

What's Inside Your Downloaded Vault

- `START HERE - *.html` — Offline visual Studio OS & live configurator (works without internet).
- `widgets/` — Zero-lag 60fps HTML Browser Source modules for OBS Studio & Streamlabs.
- `01-Channel-Branding-Kit/` — Ready-to-upload 1080p Offline Screens, Twitch/YouTube Banners, Schedules & Transparent Avatar Frames.
- `02-Twitch-Panels-PNG/` — Pre-rendered Retina `640×200` transparent channel bio panels.
- `03-Broadcast-SFX-WAV/` — 44.1kHz stereo broadcast SFX for OBS, Stream Deck & video editing.

STEP-BY-STEP QUICKSTART

Go Live in OBS Studio in Under 3 Minutes

01 Unzip to a Permanent Folder

Extract the entire ZIP to a clean folder such as `C:/StreamKit-Ready` (or `~/Documents/StreamKit-Ready` on macOS). Avoid running files directly inside the compressed ZIP preview.

02 Customize Visually in Your Browser

Double-click `START HERE - Studio Core.html` in Chrome or Edge. Pick your Art Style (Editorial Glass, Mecha HUD, Cozy Bento, or Arcade Pop), theme palette, live Canvas FX & channel handles.

03 Import into OBS Studio

Click **Export This Overlay (.html)**, then in OBS click **Sources → + → Browser → Local file** and enter the exact canvas size below.

04 Upload Your Ready-Made Channel Art & SFX

Drag PNGs straight from `Twitch-Panels-PNG/` and `Channel-Branding-Kit/` into Twitch & YouTube Creator Studio, and drop `.wav` files from `Broadcast-SFX-WAV/` into Stream Deck, Streamlabs, or Premiere Pro.

OBS Browser Source Dimension Cheat Sheet

MODULE	CANVAS SIZE	RECOMMENDED OBS SETTINGS
Starting Soon / BRB / Ending (16:9)	`1920 × 1080`	60 fps · Shutdown when not visible · Refresh on active
Camera Frame (Rect / 1:1 Circle)	`720 × 470` / `560 × 560`	Match camera aspect · Enable Voice Aura if desired
Socials Pill / Goal Bar / Dynamic Island	`900 × 152` / `140` / `210`	60 fps · Keep visible in Live Gameplay scene